Immerea OG

UNITY PROGRAMMER (f/m/x)
24 h/week
VIENNA

Hi! We are Immerea, a young company with focus on VR games and interactive installations. Our team consists of two media artists (Manuel and Flavia) and two programmers (Michael and Leander). We are looking for support for the development of the prototype of our Sandbox and Exploration Game in VR: "Garden of Akori".

The game is based on a philosophical concept of energy, matter and time, where the player interacts alone or in multiplayer (3-5 people) with abstract organisms in a mysterious world. The game focuses on creativity, perception and exploration.

● YOUR PROFILE:

- Experience / education in Game development
- Good handling and experience with Unity
- Object-oriented programming experience with C#

● NICE TO HAVE:

Experience with:
- AR / VR Technologies
- Database Management Systems
- Multiplayer in Unity
- Shader programming and VFX / Shader Graph
- Implementation of UI / UX

Interest in mathematics and machine learning

● WHAT WE OFFER:

- Workplace in Vienna or remote
- Young and motivated team
- Payment according to the *Kollektivvertrag*

If you are interested, please send your application (CV and portfolio) in German or English by email to: **office@immerea.com**

Looking forward to meeting you! =)

++ Immerea is an LGBTQ-friendly environment ++

MORE ABOUT US:

www.immerea.com
www.mitzutaimatsu.com
www.flaviamazzanti.com